



VS

Puyo Puyo SUN

SEGA®

MANUAL

Thank you for purchasing VS Puyo Puyo Sun.
Please read these instructions thoroughly before playing.

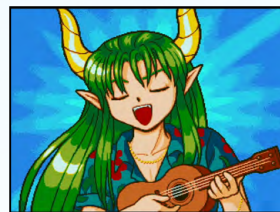


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Prologue

While flipping through the pages of a colorful magazine, the Dark Prince found himself unusually curious. An article had caught his attention: "Want to be popular with the girls this tanning season?" After perusing it several times, he had himself an epiphany!



**"I need to make more effort,
to really put myself out there!"**

And a tan was evidently the way to go about this, though it really wasn't exactly what you might call tanning season at the time.

The magazine running the article was actually a guide to tropical vacations. Being the Dark Prince, it was more convenient for him to get a tan precisely where he was, and with a twisted laugh, a cunning plan was put into motion. In a lot of ways, a tropical tour would have been the easier option, but at the same time, the troubled Dark Prince of the underworld had his own priorities, so the plan seemed a reasonable compromise under the circumstances.

It never even occurred to the Dark Prince that anything could possibly go wrong. He just had absolutely no idea.



And when things like this go wrong, they go very very wrong.

You know that feeling you get when summer's on its way, and the sun seems somehow larger in the sky? Well in this case, it really was getting bigger, and stronger, as a beam of light appeared to almost pull it towards Earth. As it got hotter and hotter, a haze of heat shimmer made the landscape dance, the trees began to wilt, the sea began to dry up, and everyone went berserk with panic!



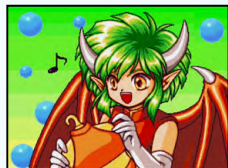
But among the chaos, one girl stood tall.



"Leave our world alone!" she yelled, a bold act of defiance. Why, she was none other than my hero and yours, Arles!!



In some other place, Schezo was trembling with anger. "Give me back my night!" he growled. He grabbed his sword and headed out.



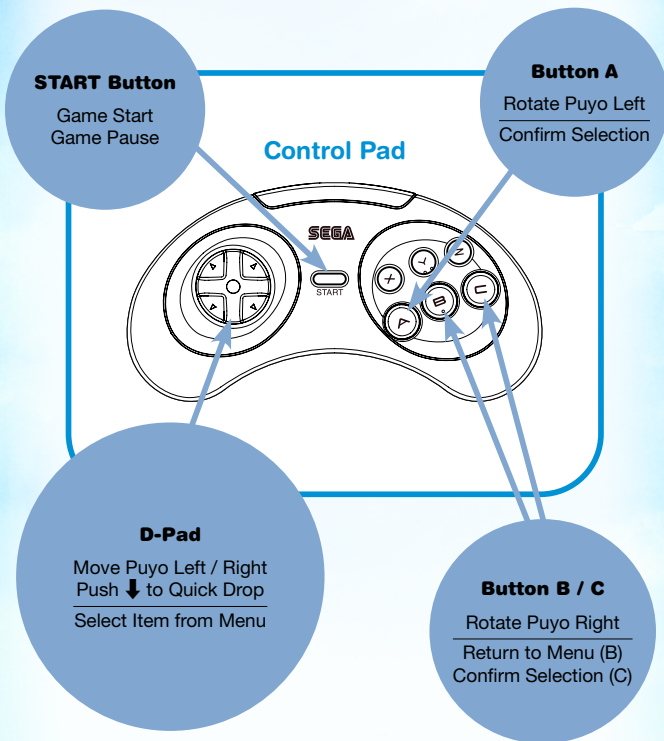
Meanwhile, Draco was a little more nonchalant about the whole thing. "The weather sure seems nice. How about a spot of sunbathing!"

Thusly, despite each having their own reasons, they all headed towards the mysterious castle from which the light originated... which was perched upon a perfect hill for sunbathing!

Controls

The main game mode is exclusively for two players.

Connect P1's Control Pad to CONTROL 1, and P2's Control Pad to CONTROL 2. If only one Control Pad is connected to CONTROL 1, you can still play in Practice Mode (p.10).



* The direction of rotation for Button B can be changed in Options (p.12).

* Buttons X, Y and Z are not used.

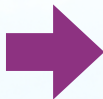
Game Rules

Basic Rules

Connect four or more Puyo together and they will be removed. This is the most basic rule, and is thankfully very easy to remember!



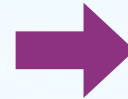
Move the falling Puyo pair so that they touch other Puyo of the same color. The same color Puyo can be immediately left, right, above or below.



When four connect, they disappear! Pop! It's that simple!

Match Rules

When you remove Puyo, you also send Garbage Puyo to your opponent's field. Depending on the number you remove, or the number of Chains, you might send one Garbage Puyo, or you might send an army of them all at once! These transparent Puyo cannot be removed by conventional means (remember?), only by removing other Puyo immediately adjacent to them.



Remove Puyo, and Garbage Puyo will first appear in your opponent's Nuisance Queue (p.9).

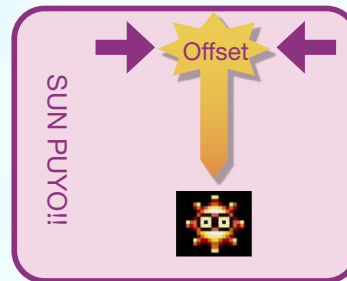
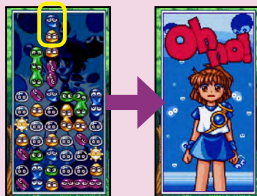
Before long, these drop into the field as Garbage Puyo. They can be **really** annoying!

Offset Garbage Puyo

If you remove Puyo while Garbage Puyo lurk in your Nuisance Queue (p.9), the Garbage Puyo you generate cancel out the ones in the queue. This is known as Offsetting. Furthermore, when you Offset Puyo, a special Puyo called "Sun Puyo" will drop into both fields. Remove the Sun Puyo to send a larger than normal amount of Garbage Puyo to your opponent!! Clear a lot of Sun Puyo, and you'll make stronger attacks than even complex Chains, so those less adept at setting up Chains still have a chance to turn things around!! Sun Puyo also drop on All Clear, so make good use of it!

* In Style (p.11) choose "Fading Sun" to prevent the Sun Puyo from appearing.

When the third column of either play field is filled from top to bottom, then that player loses. Better luck next time!

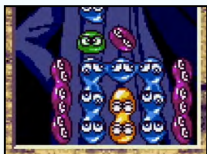


Removal Techniques

With the basics well understood, we can now delve into some of the more complex techniques. These will earn you greater points, and increase your attack power!

Simultaneous Clear

Removing Puyo four at a time is fine, of course, but arranging it so you remove lots of Puyo at the same time will earn you bonus points! The same is true of removing two groups of different colors simultaneously. This technique makes attacks faster!



Remove loads of Puyo all at once



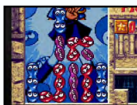
Remove two colors simultaneously

Chains

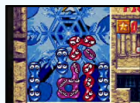
When Puyo are erased, the ones on top will drop down. When these then connect and disappear, it's called a Chain Reaction. The greater the number of Chains in sequence, the more Garbage Puyo are sent to your opponent.



These two drop and the first four Puyo vanish



Then the next... 2 Chain



Then the next... 3 Chain



Chain after Chain after Chain, ALL these Garbage Puyo will drop!

Sun Puyo

Sun Puyo are removed in the same way as Garbage Puyo, and earn you just a little more attack power than usual. Now, try to erase them in a Chain. After 2 or 3 Chains, you can expect much greater attack potential. Include Sun Puyo in a big chain for a Garbage Puyo invasion!!

3 Chain without Sun Puyo



This many fall

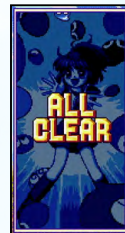
3 Chain with Sun Puyo



Garbage Puyo invasion!!

All Clear

Remove every Puyo from your play field to receive a special bonus.



Nuisance Queue

When your opponent attacks, various Puyo will appear at the top of your side of the field. This is called the "Nuisance Queue." This indicates how many Garbage Puyo will drop.



Small Puyo
1



Medium Puyo
6



Meteor Puyo
30



Star Puyo
180



Moon Puyo
360



Comet Puyo
720



Saturn Puyo
1440



Versus

Start the game and press the START button at the title screen to display the main menu. If you want to change the match settings, go to "Options" (p.12) before selecting "Versus."



In "Versus," you can enjoy a match brimming with Puyo Puyo excitement! There are 18 characters to select from! There is no difference in ability between them, so choose any character you like. It is possible for both players to choose the same character.



When only one Control Pad is connected, you're limited to one player Practice Mode. Even when both Control Pads are connected, either player can press and hold the D-Pad ↓ when choosing a character to take a break and let the other player practice.



Style

Before beginning the match, you can choose from 3 different styles.



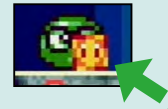
Vanilla Sun

When you successfully Offset, a Sun Puyo drops into the field. This is the standard Puyo Puyo Sun style. Aim for a one-shot reversal!

Fusion Sun

When you successfully Offset, the Sun Puyo will fall fused with a color Puyo. Like Sun Puyo, fused color Puyo have increased attack power when erased.

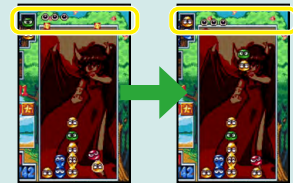
This is a fused color Puyo. Do you see the little Sun Puyo in the corner?!



Fading Sun

Sun Puyo appear, and then disappear shortly after. It's almost like they're not even there. Almost... This style is for players with so much confidence in their Puyo Puyo skills that they can afford to squander the advantages that Sun Puyo afford them!

Actually, Fading Sun Puyo do serve a purpose. Until they disappear, they delay regular Garbage Puyo from dropping! So there's that...



Options

Before a match, select Options at the main menu to change game settings.



B Button Function

Change the behavior of Button B.

Rounds to Win

Choose how many Rounds you must win to be declared victorious.

Sun Puyo Target

Set the Sun Puyo Target to “Random Rows” or “Left Rows First.”

Chain Cut-Ins

Choose whether or not to cut-in illustrations during Chains.

Puyo Colors

Change the colors of Puyo.

Versus Rules...

Make fine adjustments to the match rules.

Gallery...

Enjoy cut-in illustrations, sound tests and staff credits.

Characters



Arle Nadja

A brown-haired and super-energetic witch's apprentice. Her hobby is adventure, and her strength is her sheer tirelessness.

Carbuncle

A yellow creature that is always found with Arle. The only word he knows is “Goo.” His life can be summed up in three words: sleeping, eating, and dancing.



Schezo Wegey

A dark wizard with silver hair. He takes power from others to make it his own. For some reason, everyone thinks he's a bit of a pervert...



Draco Centauros

A half-human, half-dragon girl with dragonesque powers. She's really quite cute in her own way!



Choppun

A somewhat suspicious guy who likes to dress up as Arle. He has a child of his own, and is a practitioner of the Chinese martial art, Bajiquan.

Skeleton T

A skeleton for whom it's tea-time 24 hours a day. He prefers green tea, and can be very stubborn.



Incubus

A demonic gentleman who chats up men and women indiscriminately. What's with all the strange English he keeps coming up with?!



Harpy

A winged being who loves to sing. In truth, her singing is so unbelievably tone deaf that it's akin to mere sound pollution...



Suketoudara

A fruit of the sea that lives to dance. He's really quite dashing, isn't he? He always has been the life of the party!





Kikimora

A fairy whose life's work is cleaning. She hates sloppiness in others! There's more to her mop than meets the eye, though.



Witch

A high-ranking witch with silky blonde hair. With her beautiful mystique, she magically enchants the laws of the universe.

Nohoho

He started out as a merchant, now he's a mere frog with an allergy to curry. Given that curry is his favorite food, he finds this situation to be less than ideal.



Demon Lord Elephant

He's second to none when it comes to dynamism. When he gets angry, his whole body goes up in flames. He's not a fan of rowdiness.



Kodomo Dragon

A young boy who rides a dragon. He uses a lot of regional dialects.



Honey Bee

Although she looks like a girl, she's actually an insect that's mad on period dramas. She likes sharp things and will jab you in a heartbeat.





Ragnus the Brave

A mysterious child who claims to be a hero. When you level up, you will return to your original youth form for a short time. Call it a kind of biological metamorphosis...

Rulue

Madly in love with the Dark Prince, this fighting queen is said to have the destructive power of 30 Demon Lord Elephants. Now, she's enjoying a vacation with her favorite Minotaur.



Dark Prince

The ruler of the brightest of the dark places. He's been around for about 100,000 years now, so it's probably time to settle down...



Precautions

Game cartridges are precision electronic equipment! Please take the following precautions when handling them.



● Cartridges are Delicate!

Do not subject your cartridges to strong shocks.

Striking or stepping on a cartridge will damage it!



● Be sure the power is OFF!

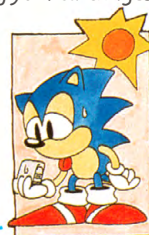
Before removing a cartridge, make doubly sure that the console power is switched to OFF!



● Storing your Cartridges

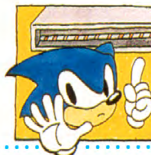
When storing your cartridges, try to avoid places

that are unusually hot, cold or humid.



● Don't Touch the Terminals!!

Do not touch the terminal contacts or allow them to get wet. Doing so will damage the cartridge!



● Precautions while Playing

Try to take a 10 to 20 minute break for each hour of gameplay. Sit as far back from the TV as the controller cables will allow.



● Avoid Chemical Cleaners!!

Do not use chemicals such as benzine or solvents when wiping off dirt.



Warning for owners of projection televisions: Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.





SEGA CORPORATION