

SEGA  
**GENESIS™**  
16-BIT CARTRIDGE



**OutRun™**

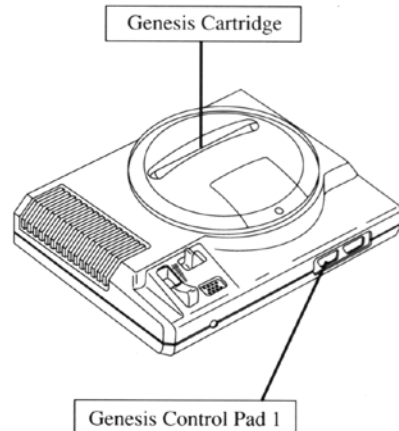
**INSTRUCTION MANUAL**

# Starting Up

1. Set up your Genesis System as described in its instruction manual. Plug in Control Pad 1.
2. Make sure the power switch is OFF. Then insert the *Outrun* cartridge into the console and press it down firmly.
3. Turn the power switch ON. In a few moments, the *Outrun* Title screen appears.
4. If the Title screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again.

**Important:** Always make sure the power switch is turned OFF before inserting or removing the cartridge.

**Note:** *Outrun* is for one player only.



## Rev Up Your Engine!

Get ready for a wild drive across every region imaginable. Reach the check points before time runs out to advance to the next stage - if you don't, you will be disqualified. But drive carefully! Watch for slower cars on the road and hazardous obstacles off the road. Stay alert or you will crash, seriously damaging your chances of setting a speed record.



This is the most demanding car rally ever! Never has a race course had this range of terrain. Prove to the world that you are the master of the highways.

This is the ultimate racing challenge, so sharpen your driving skills. You have nothing but your racing finesse and nerves of steel to get you through the treacherous roads. Rev up your engine and get ready for the biggest race of all time!

## Take Control!



### D-Button (Directional Button)

- Press right or left to steer.
- Using the control setting in the Options menu, you can select up/down for shifting gears.

### Start Button

- Press to start game.
- Press to pause game; press again to resume game.

### Buttons A,B and C

- Set the functions of these buttons in the Options screen. One button will act as the brake, another as the accelerator and the third will sometimes be used to shift gears.

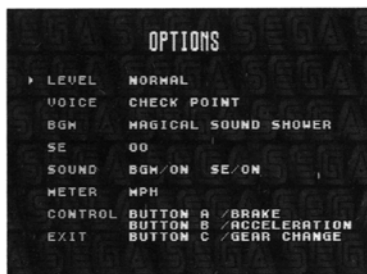
## Getting Started

When you turn the power switch ON, the Title screen appears, followed by a demonstration screen. Press the Start Button to view the Start/Options screen. Select Start using the D-Button to begin play or choose Options to change the game settings. Press the Start Button to enter your choice.



## Options Screen

Move the cursor next to the option you choose by pressing the D-Button up or down. Make your selections as described below.



**LEVEL:** Press the D-Button left or right to choose among Super Easy, Easy, Normal, Hard, Super and Pro.

**VOICE:** Press the D-Button left or right, followed by Button A, B or C to hear one of three phrases used in the game.

**BGM:** (Background Music) Press the D-Button left or right, then press Button A, B or C to hear one of five tunes.

**SE:** (Sound Effects) Press the D-Button left or right, then press Button A, B, or C to hear one of seven sound effects used in the game.

**SOUND:** Press the D-Button left or right to turn background music and/or sound effects on and off.

**METER:** Press the D-Button left or right to choose between a speedometer reading of Miles Per Hour or Kilometers Per Hour.

**CONTROL:** Press the D-Button left or right to select a different arrangement of button functions.

**EXIT:** Press Button A, B, or C (or press the Start Button from anywhere in the Options screen) to return to the Title screen.

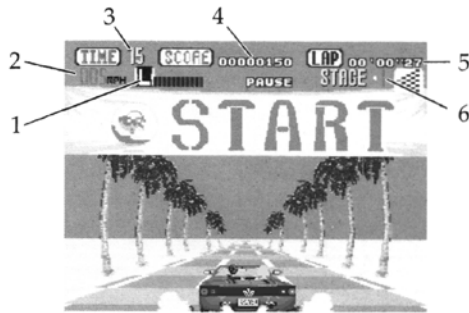
## Ready, Set, Go!



When you choose Start in the Start/Options screen, you are given a choice of background music to listen to on the radio. Tune into a radio station by turning the radio dial using your D-Button.

Once you have made a choice, press the Start Button to begin racing.

## The Driver's Seat

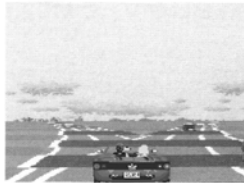


1. **Gear indicator:** L stands for low and H stands for high.
2. **Speedometer:** shows speed in Kilometers Per Hour or Miles Per Hour.
3. **Time remaining**
4. **Score**

5. **Lap:** shows time elapsed in the present stage.

6. **Stage:** indicates present stage.

The start signal flashes green, the starter waves the checkered flag, and the race is under way! Use your driving technique to finish the round as quickly as possible while you avoid cars and other obstacles. If you finish the first leg of a stage in time, you reach a fork in the



road. Drive in either direction. Make it to the checkpoint before time runs out, and you'll get more time to finish the next stage. Finish five stages without being disqualified, and become the undisputed champion of the circuit!



## Game Over

If you do not reach the check point for any given stage in time, the game is over and a course map showing your progress appears. Sorry, better luck next time!



If your score is good enough to be included in the top six scores, you are given a chance to enter your name in the Best Outrunners screen. Enter your name by choosing letters with the D-Button and



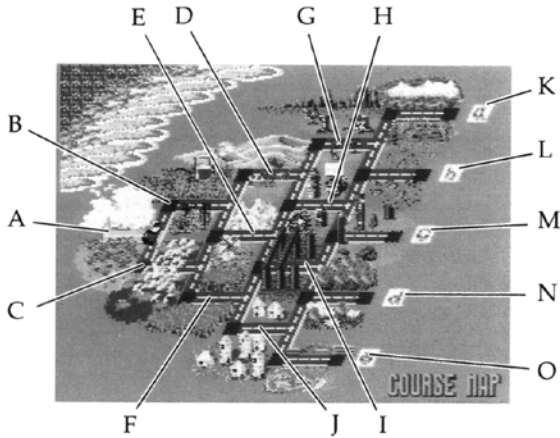
entering your selection by pressing Button A, B, or C before the countdown reaches 0. You may enter up to six letters.

When you choose ED in the letters section of the screen, your name entry is terminated. To return to the Sega logo, press the Start Button after entering six letters.

If you drive through five rounds within the time limit for each round, you will reach the goal.



# Highways



- A. Coconut Beach Boulevard
- B. Wheat Field Highway
- C. Cloudy Mountain Pass
- D. Desert Drive
- E. Alps Avenue
- F. Walls Way
- G. Wilderness Drive
- H. Old Capital Boulevard
- I. Big Gate Street
- J. Seaside Town Drive

K. Vineyard Avenue

L. Death Valley Road

M. Stone Hill Street

N. Dual Way Drive

O. Lakeside Highway

## Helpful Hints

- Regain your traction on tight corners by downshifting.
- Get through corners faster by sticking as close as possible to the inside of the curves.
- Learn the trouble spots in each stage so you can anticipate them in the future.
- Try reaching the goal by taking different routes to see different endings.

## Scorebook

Date			
Name			
Score			

Date			
Name			
Score			

Date			
Name			
Score			

Date			
Name			
Score			

Date			
Name			
Score			

## Handling Your Cartridge

- The Sega Genesis Cartridge is intended for use exclusively for the Sega Genesis System.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Cartridge.

**Warning to owners of projection televisions:** Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

